

Polynomial system solving with the `msolve` library

<https://msolve.lip6.fr>

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Polynomial systems

Let \mathbb{K}, \mathbb{K}' be fields with $\mathbb{K} \subset \mathbb{K}'$ and $\mathbf{f} = (f_1, \dots, f_s)$ in $R = \mathbb{K}[x_1, \dots, x_n]$

Polynomial system solving

“Solve” $f_1 = \dots = f_s = 0$ over \mathbb{K}'^n

\rightsquigarrow Solution set over \mathbb{K}'^n

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Typical settings.

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- Non-linearity \rightsquigarrow numerical issues

Algebra and geometry of polynomial system solving

Algebraic representation → **Exact encoding** of the solution set

Equations



Computing with solutions

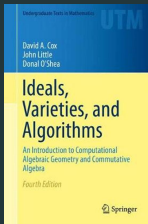
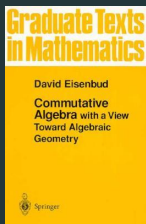
Zero test

Sign determination

Dimension

Degree

The algebra / geometry dictionary



☛ Non-linearity

↷ vector spaces replaced by **ideals**

$$\langle \mathbf{f} \rangle = \left\{ \sum_{i=1}^s q_i f_i, q_i \in R \right\}$$

☛ Need of normal forms (zero test)

↷ computing “modulo” $I = \langle \mathbf{f} \rangle$

The msolve library



plain C library implemented by Berthomieu, Eder, S.

\simeq 55 000 lines, license GPLv2+

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SYMBOLIC TOOLS

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OSCAR
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sage

msolve's background: Gröbner bases

Let \succ be an **admissible monomial ordering** $\leadsto \text{lm}_{\succ}(f)$ for any $f \in R$

Gröbner bases

$G \subset I$ finite such that $\langle \text{lm}_{\succ}(G) \rangle = \langle \text{lm}_{\succ}(I) \rangle$

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Lexicographic ordering \rightsquigarrow eliminates variables

The elimination theorem

Projection \leftrightarrow **Elimination**

$$\left\{ \begin{array}{l} G_1 = I \cap \mathbb{K}[x_1] \\ \vdots \\ G_n = I \cap \mathbb{K}[x_1, \dots, x_n] \end{array} \right.$$

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Description of finite solution set $V(I)$ in $\overline{\mathbb{K}}^n$

Ideals in shape position

Possible up to generic
linear change of coordinates

$$\left\{ \begin{array}{l} w(x_1) = 0 \\ x_2 = w_2(x_1) \\ \vdots \\ x_n = w_n(x_1) \end{array} \right.$$

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$$\left\{ \begin{array}{l} w(x_1) = 0 \\ x_2 = v_2(x_1)/w'(x_1) \\ \vdots \\ x_n = v_n(x_1)/w'(x_1) \end{array} \right.$$

Complexity issues



Grete Hermann. *Die Frage der endlich vielen Schritte in der Theorie der Polynomideale.* Math. Ann. 1926.

Constructive method, **doubly exponential bounds.**

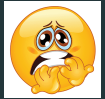
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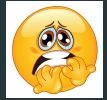
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🗨️ Is the worst case the “generic” one?

NO!

🗨️ Better complexity through extra requirements ?

YES!

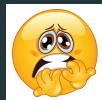
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Regular computations.

Bayer/Stillman/Lazard/Giusti, etc.

$E_d = \{ \sum_{i=1}^s q_i f_i \mid q_i \in R, \deg(q_i f_i) \leq d \} \rightsquigarrow$ finite dim. vector space

$B_{\gamma, d} =$ Basis of E_d w.r.t. $\gamma = \gamma_{\text{graded}}$

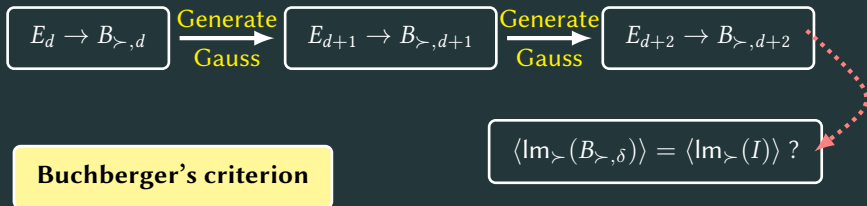
$\langle \text{Im}_{\gamma}(B_{\gamma, d}) \rangle = \langle \text{Im}_{\gamma}(I \cap R_{\leq d}) \rangle?$

Complexity

$$O\left(\left(\binom{n + \mathbb{D}_{\text{reg}}}{n}\right)^{\omega}\right) \text{ with } \mathbb{D}_{\text{reg}} = 1 + \sum_{i=1}^s (\deg(f_i) - 1)$$

Linearization technique and termination

$$E_d = \left\{ \sum_{i=1}^s q_i f_i \mid q_i \in R, \deg(q_i f_i) \leq d \right\} \sim \text{finite dim. vector space}$$
$$B_d = \succ\text{-Basis of } E_d \text{ with } \succ = \succ_{\text{graded}}$$



☛ Multivariate division \leftrightarrow Gaussian elimination

$$G \leftarrow (f_1, \dots, f_s)$$

$$\{(a_{i,j}g_i, b_{i,j}g_j) \mid \text{lm}_\succ(a_{i,j}g_i) = \text{lm}_\succ(b_{i,j}g_j) = \text{lcm}(\text{lm}_\succ(g_i), \text{lm}_\succ(g_j))\}$$

$$\mathcal{P} \leftarrow \text{Pairs}(G, \succ)$$

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Selection of the lcms of degree d_{\min}

$$\mathcal{P}' \leftarrow \text{Select}(\mathcal{P}) \quad \mathcal{P} \leftarrow \mathcal{P} \setminus \mathcal{P}'$$
$$L \leftarrow \{af, bg \mid (af, bg) \in \mathcal{P}'\}$$
$$L' \leftarrow \text{SymbolicPreprocessing}(L, G)$$

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Basis of $E_{d_{\min}}$

$$L' \leftarrow \text{SymbolicPreprocessing}(L, G)$$

$$H \leftarrow \text{GaussianReduction}(\text{Macaulay}(L', \succ))$$

for $h \in H$, if $\text{lm}_\succ(h) \notin \langle \text{lm}_\succ(G) \rangle$

$$\mathcal{P} \leftarrow \mathcal{P} \cup \text{Update}(G, h, \succ), \quad G \leftarrow G \cup \{h\}$$

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More accurate “complexity estimate”:

- Number of matrices + their sizes + their ranks
- Number of reducers and new elements in the GB

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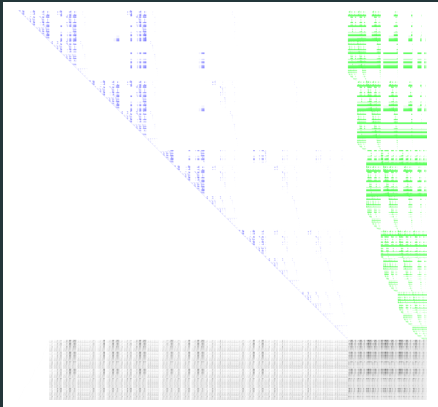
- ☛ Need of **fast** divisibility checks
- ☛ Use of divisor masks

$\text{div}(L', \succ)$

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Matrices in F4



- ☛ rows stored in general in sparse format
- ☛ rows stored in sparse-dense hybrid format for denser matrices
- ☛ CPU intrinsics: AVX2 \rightsquigarrow store eight 32-bit (unsigned) coefficients in one 256-bit `__m256i` type
- ☛ Probabilistic and deterministic reductions
- ☛ Implementation of a tracer for multi-modular computations

Traverso'88

F4 timings

Gröbner bases for grevlex order computations modulo primes $< 2^{31}$

```
./msolve -g 2 -f in.ms -o out.ms  
./msolve -g 1 -f in.ms -o out.ms
```

Examples	msolve F4 learn	msolve F4 tracer	(learn/tracer)	msolve prob	(prob / tracer)	maple	magma
Katsura-9	0.17	0.03	5.67	0.06	2	0.10	
Katsura-10	0.81	0.09	9	0.24	2.67	0.36	
Katsura-11	6.26	0.45	13.9	1.34	2.98	1.82	
Katsura-12	56.1	3.10	18.1	8.61	2.78	8.50	
Katsura-13	425	19	22.4	53	2.79	60.9	
Katsura-14	3336	128	26.1	318	2.5	393	
Katsura-15	27960	738	27.96	2209	2.71	n.m.	
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Eco-11	1.21	0.17	7.11	0.39	2.29	0.56	
Eco-12	11.6	1.1	10.54	2.25	2.05	2.97	
Eco-13	67.3	6.6	10.2	11.7	1.77	15.1	
Eco-14	516	34.8	14.8	67	1.92	104.8	
Eco-15	3476	153	22.7	466.15	3	n.m.	

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Examples	msolve F4 learn	msolve F4 tracer	(learn/tracer)	msolve prob	(prob / tracer)	maple	magma
Katsura-9	0.17	0.03	5.67	0.06	2	0.10	
Katsura-10	0.81	0.09	9	0.24	2.67	0.36	
Katsura-11	6.26	0.45	13.9	1.34	2.98	1.82	
Katsura-12	56.1	3.10	18.1	8.61	2.78	8.50	
Katsura-13	425	19	22.4	53	2.79	60.9	
Katsura-14	3336	128	26.1	318	2.5	393	
Katsura-15	27960	738	27.96	2209	2.71	n.m.	
Katsura-16	259240	5548	46.7	12474	2.24	n.m.	
Katsura-11	3.60			1.15			1.63
Katsura-12	28.53			6.30			9.10
Katsura-13	246.37			39.43			57.77
Eco-10	0.28	0.05	5.6	0.1	2	0.14	
Eco-11	1.21	0.17	7.11	0.39	2.29	0.56	
Eco-12	11.6	1.1	10.54	2.25	2.05	2.97	
Eco-13	67.3	6.6	10.2	11.7	1.77	15.1	
Eco-14	516	34.8	14.8	67	1.92	104.8	
Eco-15	3476	153	22.7	466.15	3	n.m.	
Eco-11	0.71			0.37			0.46
Eco-12	4.94			1.95			2.61
Eco-13	33.75			9.27			11.77
Henrion-6	0.22	0.07	3.14	0.11	1.57	0.17	
Henrion-7	27.5	6.5	4.23	9.55	1.47	12.8	

F4 timings

Gröbner bases for grevlex order computations modulo primes $< 2^{31}$

```
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CP(3,6,2)	0.6	0.12	5	0.22	1.83	0.31	
CP(3,7,2)	8.18	1.23	6.65	1.97	1.6	2.78	
CP(3,8,2)	111.5	12.6	8.85	18.5	1.47	24.6	

F4 timings

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Pol-Bill	190	-	-	-	-	348	291
SDK-Bill	150	-	-	-	-	268	4208

F4 timings

Gröbner bases for grevlex order computations modulo primes $< 2^{31}$

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F4 timings

Gröbner bases for grevlex order computations modulo primes $< 2^{31}$

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./msolve -g 1 -f in.ms -o out.ms
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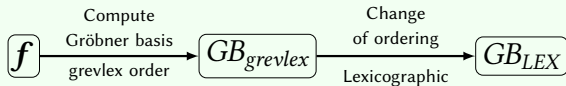
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Grevlex one block elimination orderings are also available

```
./msolve -e k -g 2 -f in.ms -o out.ms
./msolve -e k -g 1 -f in.ms -o out.ms
```

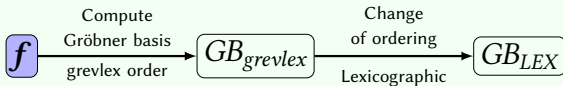
Describing solutions \rightsquigarrow Change of orders

The “usual” good way to do



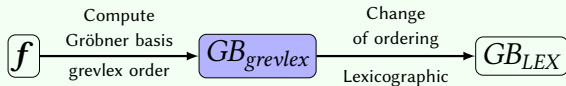
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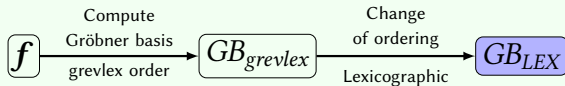
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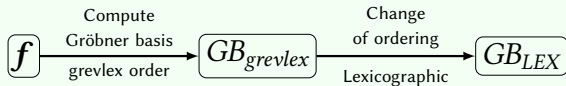
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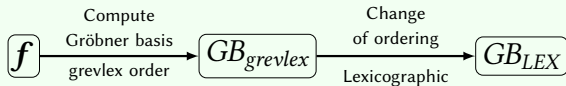
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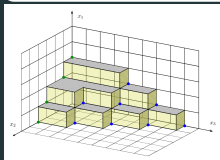
$\frac{\mathbb{K}[x_1, \dots, x_n]}{I}$ is a **finite dimensional vector space**

Describing solutions \rightsquigarrow Change of orders

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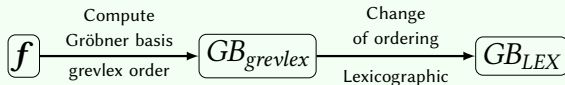
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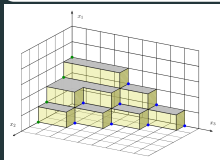
- Combinatorial structure of polynomial ideals
- Basis \mathcal{B} of quotient ring $\frac{\mathbb{K}[x_1, \dots, x_n]}{I}$
- Generic staircase **Moreno-Sociás**
- $w(x_1) = 0, x_1 = w_2(x_1), \dots, x_n = w_n(x_1)$

Describing solutions \rightsquigarrow Change of orders

The “usual” good way to do



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The generic staircase of grevlex Gröbner bases (**Moreno-Sociás**)

For $m \in \mathcal{B}$, $mx_n \in \mathcal{B}$ or $mx_n \in \text{LM}_{\prec_{\text{grevlex}}}(GB_{\text{grevlex}}) \rightarrow$ **sparse matrix**

Change of orders algorithms

Faugère/Lazard/Gianni/Mora \rightsquigarrow FGLM algorithm

Complexity $O(D^3)$

relation reconstruction through linear algebra

Not implemented in `msolve`

Change of orders algorithms

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Faugère/Mou \rightsquigarrow connection to **Wiedemann's algorithm** (sparsity)

Computation of **minimal polynomial**

Berlekamp-Massey \rightsquigarrow parametrizations

Implemented in `msolve`

$$t = \#\{m \mid mx_n \in \mathcal{B}\}$$

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Complexity $O(tD^2)$

Berthomieu/Neiger/S.

Change of paradigm:

sparse \rightarrow structured

Complexity $O(t^{\omega-1}D)$

Change of order timings

msolve implementation (prime fields, characteristic $< 2^{31}$)

☛ dedicated encoding of multiplication matrices

☛ AVX2 implementation

Examples	msolve FGLM	maple FGLM	ratio	msolve tracer	ratio (FGLM / tracer)
Katsura-10	0.11	0.15	1.36	0.09	1.2
Katsura-11	0.49	0.74	1.51	0.45	1.1
Katsura-12	3.96	5.4	1.36	3.10	1.28
Katsura-13	30.6	35.7	1.16	19	1.61
Katsura-14	210	271	1.29	128	1.64
Eco-11	0.07	0.12	1.71	0.17	0.41
Eco-12	0.34	0.85	2.5	1.07	0.31
Eco-13	2.12	6.7	3.16	6.6	0.32
Eco-14	25.9	69.1	2.67	34.8	0.74
Eco-15	146.3	n.m.		155.73	0.94
Henrion-6	0.11	0.11	1	0.07	1.57
Henrion-7	20.46	27.1	1.32	6.5	3.15
Noon-7	1.95	3.13	1.6	0.93	3.37
Noon-8	72.3	76.2	1.05	17.5	4.13

Change of order timings

msolve implementation (prime fields, characteristic $< 2^{31}$)

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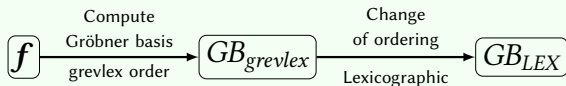
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FGLM is **increasingly** dominant w.r.t. F4-tracer in msolve

Solving systems over the rational numbers

The “usual” good way to do



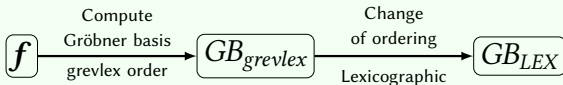
$$w(x_1) = 0, x_2 = w_2(x_1), \dots, x_n = w_n(x_1)$$

\rightsquigarrow

$$w(x_1) = 0, x_2 = \frac{v_2(x_1)}{w'(x_1)}, \dots, x_n = \frac{v_n(x_1)}{w'(x_1)}$$

Solving systems over the rational numbers

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\rightsquigarrow

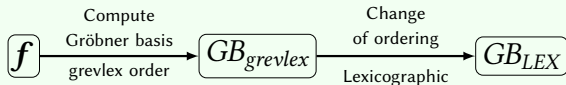
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- ☞ Multi-modular arithmetics
- ☞ Rational reconstruction
- ☞ Plenty of asymptotically optimal algorithms for univariate polynomials
- ☞ Dependency on the output bit size
- ☞ **Probabilistic algorithm**

Solving systems over the rational numbers

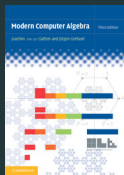
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\rightsquigarrow

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Lift $GB_{grevlex}$ or lift GB_{lex} ?

To lift or not to lift ($GB_{grevlex}$)?

`./msolve -g 2 -f in.ms -o out.ms` versus `./msolve -f in.ms -o out.ms`

Examples	msolve Grevlex	nprimes	msolve Param	nprimes	ratio (time)	ratio (nprimes)
Katsura-10	3.26	21	21.75	141	0.15	0.15
Katsura-11	29.1	34	179.67	307	0.16	0.11
Katsura-12	260	56	2 025.82	643	0.13	0.09
Katsura-13	1 326	81	47 539.59	1336	0.03	0.06
Katsura-14	12 101	108	738 259.30	2941	0.02	0.04

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Eco-11	31.03	131	47.22	174	0.66	0.75
Eco-12	128.91	188	494.52	317	0.26	0.59
Eco-13	3 544.29	531	4 147.28	650	0.85	0.82
Eco-14	44 732.69	1284	67 361.61	1347	0.66	0.95

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Katsura-12	260	56	2 025.82	643	0.13	0.09
Katsura-13	1 326	81	47 539.59	1336	0.03	0.06
Katsura-14	12 101	108	738 259.30	2941	0.02	0.04
Eco-11	31.03	131	47.22	174	0.66	0.75
Eco-12	128.91	188	494.52	317	0.26	0.59
Eco-13	3 544.29	531	4 147.28	650	0.85	0.82
Eco-14	44 732.69	1284	67 361.61	1347	0.66	0.95
Random-8	103.87	5 120	30.84	1 172	3.35	4.36
Random-9	1 616.59	12 800	318.23	2 661	5.08	4.81
Random-10	24 612.11	31 744	3 520.40	5 915	6.99	5.37
Random-11	568 577.42	73 728	46 085.00	13 000	12.34	5.67

To lift or not to lift ($GB_{grevlex}$)?

`./msolve -g 2 -f in.ms -o out.ms` versus `./msolve -f in.ms -o out.ms`

Examples	msolve Grevlex	nprimes	msolve Param	nprimes	ratio (time)	ratio (nprimes)
Katsura-10	3.26	21	21.75	141	0.15	0.15
Katsura-11	29.1	34	179.67	307	0.16	0.11
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Not so clear that there is in general interest to lift $GB_{grevlex}$

☛ `msolve` lifts GB_{lex}

Univariate real root isolation

Based on FLINT's univariate multiplication in `fmpz_poly`

Examples	# sols	msolve	maple		SLV		tdescartes	
		time	time	ratio	time	ratio	time	ratio
Katsura-10	120	3.1	4.8	1.5	3.8	1.2	20	6.5
Katsura-11	216	27	60	2.2	50.5	1.9	156	5.8
Katsura-12	326	207	656	3.2	555	2.7	2,206	10.6
Katsura-13	582	2 220	16 852	7.6	13 651	6.1	22 945	10.3
Katsura-14	900	20 149	250 094	12.4	252 183	12.5	384 566	19.1
Katsura-15	1,606	197 048	3 588 835	18.2	3 540 480	18.0	5 178 180	26.3
Katsura-16	2,543	1 849 986	—	—	—	—	—	—
Katsura-17	4,428	16 128 000	—	—	—	—	—	—

Real root isolation timings given in seconds

Warning: uses maple-v16

Timings for solving

Examples	DEG	msolve(trace)	msolve(prob)	speed-up	maple	speed-up	magma	speed-up
Katsura-9	256	4.89	7.49	1.53	104	21.27	2522	515
Katsura-10	512	43.7	70.5	1.61	1 278	29.24	82 540	1 888
Katsura-11	1024	424	814	1.92	7 812	18.4	-	-
Katsura-12	2048	6 262	11 215	1.79	120 804	19.29	-	-
Katsura-13	4096	89 390	148 372	1.66	-	-	-	-
Katsura-14	8192	1 308 602	2 000 170	1.53	-	-	-	-
Eco-10	256	12.5	21.2	1.69	26.3	2.1	6520	521.6
Eco-11	512	90.3	161	1.78	312	3.45	214 770	2378
Eco-12	1024	877	1 619	1.84	4 287	4.88	-	-
Eco-13	2048	12 137	19 553	1.61	66 115	5.44	-	-
Eco-14	4096	167 798	254 389	1.51	-	-	-	-
Henrion-5	100	0.71	0.83	1.17	2.7	3.8	93	130.98
Henrion-6	720	138	157	1.13	1 470	10.65	-	-
Henrion-7	5040	117 803	127 456	1.08	-	-	-	-
CP(3,5,2)	288	18.1	19.2	1.06	249	13.75	-	-
CP(3,6,2)	720	390	450	1.15	23 440	60	-	-
CP(3,7,2)	1728	9 643	11 511	1.19	-	-	-	-
CP(3,8,2)	4032	269 766	323 838	1.2	-	-	-	-

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Noon-7	2173	4039	5 045	1.25	432	0.1	-	-
Noon-8	6545	598 647	640 177	1.07	5997	0.01	-	-

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							70	2378
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On Noon examples we suffer from the bit size of our output parametrizations (which could be split in many small components)

Using Gröbner bases in geometry



Take C_1, C_2, C_3, C_4, C_5 in $\mathbb{Q}[x_1, x_2]$ of degree 2.
Compute $U \in \mathbb{Q}[x_1, x_2]$ such that
 $V(U)$ is tangent to $V(C_i)$ for $1 \leq i \leq 5$.

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We found them impractical for Steiner's problem.

- ☞ Various modelings proposed, difficulty is to “force” U to be generic.
One suits better with numerical homotopy continuation

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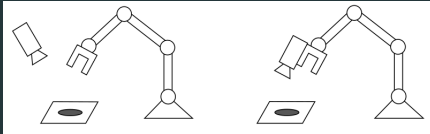
One suits better with numerical homotopy continuation

“New” alternative modeling which suits “well” to Gröbner bases

👍 `msolve` can solve one instance within $\simeq 2.5$ hours (!)

👉 using 36 threads (memory consumption is ok but not tiny)...

Vision-based control schemes in robotics



- ☞ eye-in-hand with configuration camera
 - ☞ dynamic control observation
- observation \rightsquigarrow desired position

Lyapunov theory

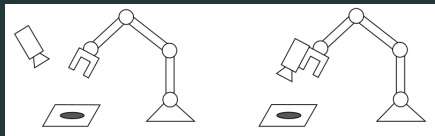


critical points of a polynomial map

local extrema \rightsquigarrow stability analysis

Briot/Chaumette/Colotti/Garcia-Fontan/Goldsztein/S.

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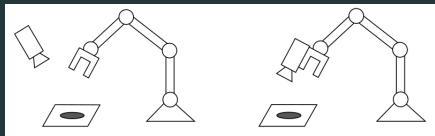
critical points of a polynomial map

local extrema \rightsquigarrow stability analysis

System	msolve(s2)	ncj ($\times 1$)	Out. (algebraic)	Out. (numeric)
sys1	15 days	1630 secs	402/50	403/50
sys2	24 days	1495 secs	1016/44	1016/44
sys3	27 days	1950 secs	1064/48	871/32
sys4	41 days	2280 secs	3656/84	3537/95

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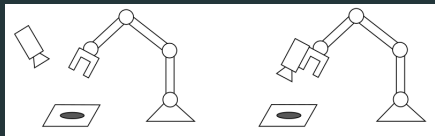
local extrema \rightsquigarrow stability analysis

System	msolve(m)	HC, $(\times 1)$	Out. (algebraic)	Out. (numeric)
sys1	15 days	1630 secs	402/50	403/50
sys2	24 days	1495 secs	1016/44	1016/44
sys3	27 days	1950 secs	1064/48	871/32
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System	msolve(m)	HC, $(\times 1)$	Out. (algebraic)	Out. (numeric)
sys1	478 secs	14499 secs	402/50	402/50
sys2	21.2 h	15480 secs	1016/44	1016/44
sys3	18.4h	20099 secs	1064/48	871/32
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observation \rightsquigarrow desired position

Lyapunov theory



critical points of a polynomial map

local extrema \rightsquigarrow stability analysis

System	msolve(x12)	HCJ1 ($\times 1$)	Out. (algebraic)	Out. (numeric)
sys1	15 days	1630 secs	402/50	403/50
sys2	24 days	1495 secs	1016/44	1016/44
sys3	27 days	1950 secs	1064/48	871/32
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System	msolve(x12)	HCJ1	msolve(x12)
sys1	15 days	1630 secs	172 secs
sys2	24 days	1495 secs	10243 secs
sys3	27 days	1950 secs	8035 secs
sys4	41 days	-	26h

- Symetries arise naturally in the formulation.
- Using GBs one can rewrite the polynomial system w.r.t. invariants.
- Last column reports on timings.

Briot/Chaumette/Colotti/Garcia-Fontan/Goldsztein/S.

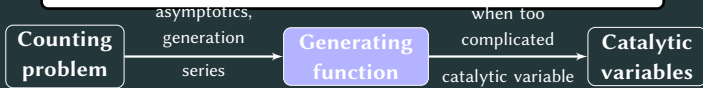
Using Gröbner bases in combinatorics

The Flajolet-Sedgewick machinery for counting



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Algebraicity result **Bousquet-Mélou/Jéhanne'06, Popescu'86**

Let $f \in \mathbb{Q}[u]$ and $Q \in \mathbb{Q}[x, y, t, u]$.

Let $\mathcal{F} \in \mathbb{Q}[u][[t]]$ be the unique solution to

$$\mathcal{F} = f(u) + tQ(\mathcal{F}, \Delta(\mathcal{F}), \dots, \Delta^{(k)}(\mathcal{F}), t, u) \quad \text{where}$$

$\Delta = \frac{\mathcal{F}(t,u) - \mathcal{F}(t,1)}{u-1}$. Then, \mathcal{F} is algebraic over $\mathbb{Q}(t, u)$

$\exists R \in \mathbb{Q}[t, z] - \{0\}, R(t, \mathcal{F}(t, 1)) \equiv 0$.

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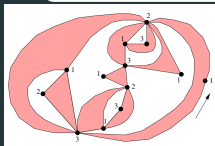
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DDE

Polynomial systems

Elimination

msolve used

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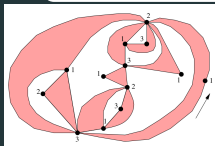
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DDE

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What's next: syzygies and ideal-theoretic operations

A module approach

$$fg = gf \rightsquigarrow \text{lt}(f)g = gf - \text{tail}(f)g$$

Compact representations of module of syzygies (F5) **Eder/Faugère**

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Compact representations of module of syzygies (F5) **Eder/Faugère**



- Complexity issues in F5 algorithms
- Specializations of F5 in some structured setting
- Determinantal setting \rightsquigarrow Crypto applications

Gopalakrishnan/Neiger/S.

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Gopalakrishnan/Neiger/S.

Ideal theoretic operations

Nothing new since Bayer's PhD (!)

- ☞ F4 variant to compute saturation of ideals

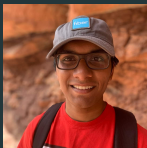
Berthomieu/Eder/S.

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Gopalakrishnan/Neiger/S.

Ideal theoretic operations

Nothing new since Bayer's PhD (!)

☞ F4 variant to compute saturation of ideals

Berthomieu/Eder/S.

☞ F5 variant for saturations + **equidimensional decomposition**

- Some reductions to 0 are unavoidable
- Exploit them \rightsquigarrow decomposition of ideals



Eder/Lairez/Mohr/S.

D_I : maximum degree reached to compute GB for I

D_j : maximum degree reached to compute GB for j

D_{rab} : maximum degree reached to compute GB for “rabinovitch” ideal

speedup1: Rabinowitsch / F4SAT (learn), speedup2: Rabinowitsch F4SAT (tracer)

speedup3: F4SAT / Maple (tracer)

system	D_I	D_j	D_{rab}	learn	tracer	speedup1	speedup2	speedup3
d3-n6-p2	13	10	15	1.31	0.31	1.83	1.33	3.61
d3-n6-p3	16	13	18	43.7	1.84	3.25	9	19.24
d3-n6-p4	19	16	21	533	19.7	1.65	6.4	11.32
d4-n6-p3	24	20	27	31 101	596	1.4	10.6	14.8
d3-n7-p4	20	17	22	22 296	469	2.12	11.4	21.32
d3-n7-p5	23	20	25	126 006	2 881	1.62	7.96	11.67
d2-n8-p5	12	10	13	11.7	1.79	8.54	4.42	11.4
d3-n7-p3	17	14	19	1 263	32.4	2.89	12.53	30.37
d2-n9-p6	15	17	20	40 352	2 155	1.01	3.25	3.23
d2-n10-p5	13	14	15	66 845	2 141	0.9	10.8	32.1
steiner	19	19	24	115	67.2	5.34	2.28	3.57

Equidimensional decomposition

name	nb. comp.	equidim	Maple	Oscar	Magma	Magma (prime dec.)	Bertini
8-3-config-Li	23	1.6	16 ⁺¹⁰	> 1h	> 1h	65 ⁺⁴⁰	4 ^{+2.5}
cyclic8	6	381	> 5h	> 5h	> 5h	> 5h	▲ 126 ^{+0.3}
dgp6	3	⊙ 0.2	53	2.2	> 1h	1.2	75
Gonnet	3	⊙ 0.2	2.1	2.8	> 1h	1.4	74
P4L1	6	0.3	2.4	1.8	0.7	1.5	▲ 21
P4L3	8	0.3	3.3	10	⊙ 0.1	1.5	11
KdV		> 4h	353	> 4h	> 4h	7109 ⁺²⁰	> 4h
Leykin-1	13	⊙ 2.6 ⁺¹⁹	4 ⁺³²	641 ⁺⁴⁶⁸	> 1h	1.4	✗
C1	4	129	> 1h	> 1h	> 1h	> 1h	✗
C2	4	0.3	100	152	> 1h	2.0	✗
C3	13	10	55	7	0.3	1.5	✗
MontesS16	6	1.9 ⁺¹⁴	2.7 ⁺¹⁹	2.0 ⁺¹⁴	1.4	1.5 ^{+1.1}	7 ⁺⁵
Ps(10)	2	1.7	> 1h	30 ⁺¹⁷	> 1h	6 ^{+3.3}	9 ⁺⁵
Ps(12)	2	51	> 1h	> 1h	> 1h	2060 ⁺⁴⁰	▲ 38 ^{+0.7}
Ps(6)	2	⊙ 0.1	0.2	1.7	0.5	0.3	2.0
Ps(8)	2	⊙ 0.1	4	1.7	1.2	0.8	6
Sing(10)	2	0.4	> 1h	> 1h	> 1h	> 1h	▲ 495
Sing(4)	2	⊙ 0.1	76	2.2	8	5	5
Sing(5)	2	⊙ 0.1	> 1h	4	7	1636	▲ 1.0
Sing(6)	2	⊙ 0.1	> 1h	51	> 1h	> 1h	▲ 8
Sing(7)	2	⊙ 0.1	1704	399	> 1h	> 1h	54
Sing(8)	2	0.1	> 1h	995	> 1h	> 1h	139
Sing(9)	2	0.2	> 1h	> 1h	> 1h	> 1h	▲ 271
sos(4,2)	2	⊙ 0.1	16	2.2	1.3	1.2	1.0
sos(4,3)	2	⊙ 0.1	694	2.6	3.4	6	3.0
sos(5,2)	2	⊙ 0.1	> 1h	1.8	3.7	1.2	3.0
sos(5,3)	2	⊙ 0.1	> 1h	> 1h	> 1h	149	15
sos(5,4)	2	0.5	> 1h	> 1h	> 1h	> 1h	21
sos(6,2)	2	⊙ 0.1	> 1h	2.0	5	1.6	5
sos(6,3)	2	0.1	> 1h	> 1h	> 1h	> 1h	34
sos(6,4)	2	5	> 1h	> 1h	> 1h	> 1h	69 ⁺¹⁴
sos(6,5)	2	14	> 1h	> 1h	> 1h	> 1h	▲ 40 ^{+2.9}
steiner	2	870	> 12h	> 12h	> 12h	> 12h	✗

New change of order algorithm

Paradigm shift

sparse \rightarrow structured

Berthomieu/Neiger/S.

0	1	0	0	0	0	0	0
0	0	1	0	0	0	0	0
0	0	0	1	0	0	0	0
0	-22	-3	-3	-26	-23	0	-15
0	0	0	0	0	1	0	0
-17	0	-3	0	-15	-28	-19	-5
0	0	0	0	0	0	0	1
-3	-9	-19	-18	0	-27	-2	-24

New change of order algorithm

Paradigm shift

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Berthomieu/Neiger/S.

$$\left[\begin{array}{cccc|cccc} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & -22 & -3 & -3 & -26 & -23 & 0 & -15 \\ \hline 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ -17 & 0 & -3 & 0 & -15 & -28 & -19 & -5 \\ \hline 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ -3 & -9 & -19 & -18 & 0 & -27 & -2 & -24 \end{array} \right]$$

$$\sim \left[\begin{array}{ccc} x_3^4 + 3x_3^3 + 3x_3^2 + 22x_3 & 23x_3 + 26 & 15x_3 \\ 3x_3^2 + 17 & x_3^2 + 28x_3 + 15 & 5x_3 + 19 \\ 18x_3^3 + 19x_3^2 + 9x_3 + 3 & 27x_3 & x_3^2 + 24x_3 + 2 \end{array} \right] \in \mathbb{K}[x_3]^{t \times t}$$

New change of order algorithm

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$$\left[\begin{array}{cccc|cc|cc} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & -22 & -3 & -3 & -26 & -23 & 0 & -15 \\ \hline 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ -17 & 0 & -3 & 0 & -15 & -28 & -19 & -5 \\ \hline 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ -3 & -9 & -19 & -18 & 0 & -27 & -2 & -24 \end{array} \right]$$

$$\sim \left[\begin{array}{ccc} x_3^4 + 3x_3^3 + 3x_3^2 + 22x_3 & 23x_3 + 26 & 15x_3 \\ 3x_3^2 + 17 & x_3^2 + 28x_3 + 15 & 5x_3 + 19 \\ 18x_3^3 + 19x_3^2 + 9x_3 + 3 & 27x_3 & x_3^2 + 24x_3 + 2 \end{array} \right] \in \mathbb{K}[x_3]^{t \times t}$$

New change of order algorithm

Paradigm shift

sparse \rightarrow structured

Berthomieu/Neiger/S.

$$\begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & -22 & -3 & -3 & -26 & -23 & 0 & -15 \\ \hline 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ -17 & 0 & -3 & 0 & -15 & -28 & -19 & -5 \\ \hline 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ -3 & -9 & -19 & -18 & 0 & -27 & -2 & -24 \end{bmatrix} \rightsquigarrow$$

basis of $\mathbb{K}[x_3]$ -module of $I \cap (\mathbb{K}[x_3] + x_2\mathbb{K}[x_3] + x_1\mathbb{K}[x_3])$

$$\begin{bmatrix} x_3^4 + 3x_3^3 + 3x_3^2 + 22x_3 & 23x_3 + 26 & 15x_3 \\ 3x_3^2 + 17 & x_3^2 + 28x_3 + 15 & 5x_3 + 19 \\ 18x_3^3 + 19x_3^2 + 9x_3 + 3 & 27x_3 & x_3^2 + 24x_3 + 2 \end{bmatrix} \in \mathbb{K}[x_3]^{t \times t}$$

Hermite normal form \rightsquigarrow lex Gröbner basis

Complexity: $O(t^{\omega-1}D)$

				Step 1: $\mathcal{G}_{\text{dir}} \approx P$		Step 2: $\mathcal{G}_{\text{lex}} \approx H$		
				msolve		msolve	NTL	PML
n, d	D	t	F_4	$F_4\text{-tr}$	Wied.	bl-Wied.	HNf	
11, 2	2048	462	11.6	1.1	1.2	1.7	0.8	
12, 2	4096	924	115.9	8.3	6.5	14.5	5.3	
13, 2	8192	1716	970	62	103.6	110	34.8	
14, 2	16384	3432	7921	460	1011	880	240	
15, 2	32768	6435	61381	3193	7844	6691	1665	
16, 2	65536	12870	482515	24523	58744	52709	11359	
8, 3	6561	1107	122.6	12.8	23.6	44.7	15.1	
9, 3	19683	3139	3552.7	361	1302	1163	314	
10, 3	59049	8953	95052	8664	34844	29974	6709	
6, 4	4096	580	9.9	2.2	4	8.8	3.5	
7, 4	16384	2128	876	128	575	545	157	
8, 4	65536	8092	57237	6977	36454	33452	7231	

msolve's perspectives

1. ~~Lift Gröbner bases over the rationals~~ (done)
2. ~~Improve parallelism in hashing~~ (done)
3. Test more and stabilize new algorithms for ideal saturation (started, on-going, **almost done**)
4. Implement ideal decompositions (zero dimensional and positive dimensional case)
5. Better continuous integration (started, on-going, **almost done**)
6. Mix F5 and F4 \rightsquigarrow F6 algorithm (started, on-going)
7. Implement new change of orderings algorithms (started, on-going)
8. Implement Hilbert series computations
9. Implement weighted orderings
10. Develop the AlgebraicSolving.jl package (basic solving)
11. Develop the AlgebraicSolving.jl package for semi-algebraic geometry
12. Use AVX512 + Apple M2 chip instructions
13. Use MPI to have msolve running on clusters
14. Write an interface to the tracer (in AlgebraicSolving.jl)
15. Write a C interface with a documented API
16. Integrate Hensel lifting techniques \rightsquigarrow quadratic convergence when lifting rationals
17. Modular arithmetics with floating point arithmetics
18. Linear algebra improvements: matrices are not only sparse
but structured \rightsquigarrow matrix multiplication \leftrightarrow Gaussian elimination
19. Use code generation techniques
20. Have a dedicated implementation for the boolean field and extension fields
21. Investigate the use of GPUs
22. Solve challenging applications
23. Continue to disseminate msolve in computer algebra systems
(Oscar \checkmark , SageMath \checkmark , Macaulay2 \times , Symbolics.jl \times)
24. **Hunt bugs, write documentations**, etc, etc, etc...

msolve's perspectives

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2. Improve parallelism in hashing (done)
3. Test more and stabilize new algorithms for ideal saturation (started, on-going, **almost done**)
4. Implement...
5. Better c...
6. Mix F5 a...
7. Implement...
8. Implement...
9. Implement...
10. Develop...
11. Develop...
12. Use AVX...
13. Use MP...
14. Write a...
15. Write a C interface with a documented API
16. Integrate Hensel lifting techniques \leadsto quadratic convergence when lifting rationals
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Special thanks to Rafael Mohr and Jérémy Berthomieu

msolve's perspectives

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16. Integrat...
17. Modula...
18. Linear a...
19. Use cod...
20. Have a c...
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Requests.

- 👉 Star us on github.com
- 👉 Register to mailing list
- 👉 Continue coding
- 👉 Join forces (resource sharing)

Recent trends in computer algebra

<https://rtca2023.github.io/>

- Fundamental Algorithms and Algorithmic Complexity (Sep. 25-29)
- Geometry of Polynomial System Solving, Optimization and Topology (Oct. 16-20)
- Computer Algebra for Functional Equations in Combinatorics and Physics (Dec. 4-8)

The image is a complex collage with a purple-to-blue gradient background. It features several distinct elements:

- Code Snippets:** Multiple fragments of C++-like code are scattered across the image. Examples include:
 - `remains to be dealt with r(order);`
 - `columns/orders that remain to be dealt with`
 - `int rem_order.begin(), int rem_order.end(), 0);`
 - `vector<int> indices_nonzero; indices_nonzero.push_back(i);`
 - `if (indices_nonzero.empty()) ... residual in indices_nonzero except`
- Mathematical Formulas:**
 - A volume formula: $vol(S) = \int_{(r \leq 0)} dx_1 \cdots dx_n$
 - A derivative formula: $\frac{\partial}{\partial x_1} \int_{Tube(0,S)} \frac{x_1}{r} \frac{\partial f}{\partial x_1} dx_1 \cdots dx_n$
 - A function formula: $v(t) = \frac{1}{2\pi i} \oint_{Tube(0,S)} \int_{r_s=t} \frac{x_1}{r} \frac{\partial f}{\partial x_1} dx_1 \cdots dx_n$
 - A bilinear form: $B = v_1(a_2 v_2^2 v_4^2 v_6^2 - a_1 v_1^2 v_3^2 v_5^2 - 2d_5 v_2^2 v_3^2 v_4^2 - 2d_6 v_2^2 v_3^2 v_5^2 - a_2 v_2^2 v_4^2 - a_1 v_2^2 v_5^2 - a_3 v_2^2 v_3^2 + a_4 v_2^2 v_4^2 + 4a_5 v_2 v_3 v_4 + 2d_5 v_2^2 v_4 + 2d_6 v_2^2 v_5 + 8d_5 v_2 v_3 v_4 + 2d_5 v_2 v_4^2 + 2d_6 v_2 v_3 v_5 + 2d_5 v_2 v_4 v_5 + 2d_6 v_2 v_3 v_4 v_5 - a_2 v_4^2 - a_1 v_5^2 - 2d_5 v_3 v_4 - a_3 v_4^2 - 2d_6 v_3 v_5 - 2d_5 v_4 v_5)$
- Visualizations:**
 - A central 3D sphere with a color gradient from blue to red, with white lines and arrows indicating movement or analysis.
 - A 3D wireframe box in the bottom-left, containing a yellow rectangular prism.
 - A green robotic arm with joints and a gripper, positioned on the right side.
- Abstract Elements:** A blue starburst shape, a white dashed arc, and various geometric lines and circles are overlaid on the scene.